



Raven's Cry

Barony of Raven's Cove Newsletter

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Anno Societas

XLVIII

Regnum

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Minister of the List

---Vacant---

Minister of Minors

---Vacant---



From the desk of your Baroness, Katharine

I wish to thank you all for allowing me some time away from the Barony to attend to my son's wedding. We are knee deep in the planning stages and although I am just the mother of the groom, it seems like I have a lot to get done in the next few weeks. I miss you all and look forward to getting back in the groove once this magical wedding is done.

Of course, having said that, I realize that the Baronial Birthday is coming near us and so I wanted to remind everyone of that. I am so looking forward to the event as we will be hosting TRMs Ysabella and Amos. I know that they will have a good time as Raven's Cove is known for our hospitality and our fun events. I am going to try my hand at fortune telling (maybe as a fundraiser for the Barony) so if you want to see what your future holds, look for the gypsy fortune teller making her way around the site! Shortly after our birthday (and thankfully, after the wedding) we will be heading to War of the Wings. I am hoping to see many of you there and encourage you to pre-register in order to ensure we have enough land to be comfortable. Lord Locchlain has a great set up in mind and Amira will be putting together a wonderful meal plan. Please try to join us at what I consider to be a "mini Pennsic". It is a lot closer and much more affordable than traveling to Pennsylvania!

Finally, I again ask that if you have award recommendations for our Baronial Birthday, both for baronial as well as Kingdom level awards, please make those known to Baron Torquil or myself. You can also go on-line to put in Kingdom level award recommendations via the Atlantia web site. Remember, you do not have to have an award to recommend someone for that award - i.e. - you do not have to have a Golden Dolphin to recommend someone for a Golden Dolphin. You do not need to be a knight to recommend someone for Knighthood. And if you recommend someone for a Kingdom level award, please let either Torquil or myself know. We are often times asked for an opinion on someone. I would like to be able to bring out my little book and tell Their Majesties all of the wonderful things this person has done!!

Thanks for all you do!

*Yours in Service to Kingdom and Barony,
Katharine*



Missive from our Seneschal....

Greetings unto the beloved Gentles of our great Barony!

The summer is going by so quickly and there a quite a few events that will be here before we know it. Make sure and volunteer if you can. Big tasks are always smaller with hands lending in great number. Our demo was a HUGE success. We made a few new contacts and hope to be seeing some new faces soon. Keep in mind that although the summer is winding down, temperatures are not. Remember to take care of yourselves so that you can not only do tasks but have fun playing the game as much as possible. Everyone keep up the great work you are doing, it DOES make a difference; even the smallest things. Please try and make an effort to attend A&S as well as our monthly meetings if you can. I understand that mundane life gets in the way but let's show support as much as possible.

In service to The Dream,

Lady Edan Lowery, Seneschal



Missives from Lord Lochlainn

Knight Marshal

With a war (wow) approaching us rapidly, I call to you the populace to assist our fair Barony by volunteering to man "The Storm Crow" our trebuchet. I will be assembling this engine soon and will have it available to view by our birthday.

Chirurgion

The heat is upon us as we have all seen. Keep up the good work by hydrating for ANY activity in the out of doors. Let us maintain our good record by keeping my report free of incident.

Herald

It is with great pleasure that I do inform the populace of our fair Barony that Rowan Whitewolf will begin training to take over the duties of Baronial Herald. Even after she assumes this position, I will be remaining as Deputy because I do love to talk....



Missive from Emrys Blackwolf:

Here are one of the things that we have been working on for the month of July. The Barony is 75% complete with 17 cloth checker boards, hand painted with Baronial colors. All checkers have been cut and sanded ready for painting and stamping. Once completed they will be ready for Kingdom.



.....Continuation of How it all works.

Being loyal to the crown does not mean we follow blindly. It is our duty to offer council to their majesties, even if they do not wish to hear it. It is also our duty to fulfill their wishes as best we can.

The Grand Master operates the Order on and off the field. He is the ultimate in decision. The Gonfanier with the help of the Turcopolier, Sergeant of the Watch, and Spear Sergeant make sure the will of the Grand Master is put into action. If there is no Grandmaster, then control of the Order falls to the Gonfanier and Chaplain under the guidance of the Council of Secular, Professed Brethren and the Knights of the First Order.

The Grand Master appoints all the positions in the Order. If the number of active Brethren should fall low, then it is his duty to appoint duties on more than one individual. The Chaplain and Gonfanier fall under this clause and can, at times, be asked to take up many duties in the Order.

The Chaplain manages the internal aspects of the Order, making sure that moral is good, that all members are working toward the goals set before them and helping keep track of the finances as well as the website. The Gonfanier manages the fighting aspects of the order, making sure practices run smoothly, that armour and weapons are well kept and that the Hospitallers are meeting all requirements placed on them by the Crown and its officers.

Doctrine

Aggression is the strongest asset the Hospitallers of St. John can apply on the field. If applied creatively both, as an offensive tool and a defensive tool, then aggression will win the day. A few warriors with the right mindset can be formidable opponents even when vastly outnumbered. Skill of arms is secondary to working together as a team, and having the heart to get the job done.

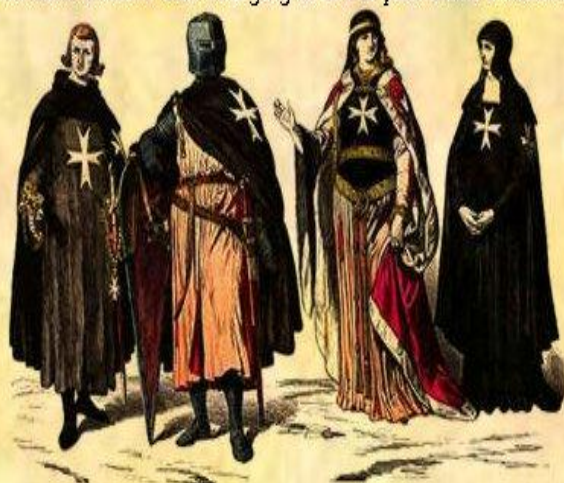
Training

Training should be an eternal part of the Hospitallers of St. John in concerns of the war band's actions on the battlefield. This training not only includes the physical aspects of fighting, but also the training of the mind, the philosophies of the Order and the acute knowledge of the Command structure.

Physical Training

The Hospitallers of St. John should train as we expect to fight. Practices should be conducted with the War bands best interest at heart, with a set agenda and goals to accomplish for that particular practice. Individual training both in tournament fighting and in war fighting will ensure that the war band as a whole will improve on the field. It is the individual's responsibility to include themselves in the training. We are only as strong as our weakest member. Inexperience is no excuse.

Training is only effective if it produces proficient tactical warriors and leaders who form a cohesive unit capable of accomplishing their designated missions. It is not training if we just go to fighter practice and fight one another. We must set goals to battle our weakest skills. We must develop training that will help those who have trouble with charging to break past those troubles and accomplish the task.



Compliments of m'lord Wilhelm Der Munech

Word Search

C C E C N A L N S J E X A E L T T A B
I M N F R W S H D A D U E B G Q O W Y
C F G B E Z I N A R Q C R O S S B O W
J Q D Q I G O S E S R W F W C K X C D
A O A R P K H G C B Q P O A Y J R L C
J E K E A G A F J I Y B X I L G M H P
V F L L R L A F F A T S R E T R A U Q
Z I P K H W W Q Z R G V P N M R O T R
H N Z C R A I U O J I D I Y E B N V P
A K S U E T Q H E K R A F K S W L Q F
L G P B Y C S R S O L A I D J J O Z E
B N P L A F A H W E D P S Y D F U O X
R I E N A E I S V K Y B Q P P L P T A
E W V V P E G A E F E M A C E A O X N
D O I S L N J E B V K U Q W K I H Y E
B R A D O M R A E L O P B W E L D Z T
W H L L Z S H O R T S W O R D E G Z U
A T G W C T J U L O N G B O W Z Q M H
S L I N G P W R E G G A D X J M G N B

AXE

BATTLE AXE

BUCKLER

CROSSBOW

DAGGER

FLAIL

GLAIVE

HALBRED

JAVELAIN

LANCE

LONGBOW

LONGSWORD

MACE

PIKE

POLEARM

QUARTERSTAFF

RAPIER

SCHLAGER

SHIELD

SHORTBOW

SHORT SWORD

SLING

SPEAR

THROWING KNIFE

Medieval

Weapons



Nine Men's Morris

Nine Men's Morris is one of the world's oldest board games:

Morris-boards in various forms have been found in ancient Egypt, Troy, in a Bronze Age Irish burial, in the Gokstad Viking ship burial, and in a variety of sources throughout Medieval and Renaissance Europe. It was widely played as a tavern and children's game.

Two players start with nine counters apiece, off the board. The game is played on the twenty-four "points" of the board: that is, the corners of each of the three squares and the intersections of squares and lines.

After choosing which of the two players will begin, the two players take turns placing their counters on the board. Counters may be placed on any empty point (i.e. intersection of lines) on the board. After all eighteen pieces are on the board, the game enters its "movement" phase: players take turns moving one piece per turn to an adjacent empty point.

In placing and moving their counters, the players try to create "mills" of three counters in a row, very much as in the simpler game known as "Tic-Tac-Toe" in modern America, and as "Naughts and Crosses" in Great Britain. Every time one player makes a "mill", he/she removes his choice of one of the other player's counters. There is one limitation to the choice, however: a player may remove a counter from a "Mill" if and only if there are no "free-standing" (not part of a mill) counters to take. A counter once removed from the board remains out of play for the remainder of the game.

A good trick: a mill may be "opened" by moving one of the three pieces off the line, then "closed on that player's next turn by returning that counter, to complete the mill again. As the return of this counter



Nine Men's Morris.....continued

creates a mill, one of the other player's counters is removed from the board. A still better configuration is to arrange two mills so that a single counter breaks one mill and makes another as it moves back and forth between them.

To Win:

Either player wins by reducing the other player's counters to two; or by blocking the other player from making any moves on his/her turn.

A variant: To give a nearly-beaten player a chance, some players allow the last three of a player's counters (i.e. when that player has been "pounded" down to only three pieces) to move "wild", to any empty space, whether or not it is adjacent. This prolongs the game somewhat, and can produce a surprise "upset"!

A game board may be made of wood, leather, embroidered onto a piece of cloth, or even carved/scratched into a table, chest-lid, or bench. Counters should be differentiated by color and/or shape, and can be buttons, beads, pebbles, seashells, coins, or lumps of glass.

Compliments from: Lord Simon de Spaldying

If there any other topics that you think may be interested by others or something you enjoy by all means let me know and we can possible get it within the Raven's Cry.



RAVEN'S LOVE BARONIAL BIRTHDAY

SEPTEMBER 7 & 8, 2013

IT'S THE YEAR 1313, IN THE LAND OF ROMANIA, AND THE BARONY IS HAVING A "GYPSY" INSPIRED BIRTHDAY CELEBRATION!! SO, COME JOIN US FOR FEATS OF STRENGTH & TAVERN GAMES. WE'LL HAVE SCENARIOS FOR OUR FIGHTERS & ARCHERS. BRING YOUR NOVICE SIDE OF ARTS & SCIENCE TO SHOW IN AN OPEN COMPETITION. BREWERS PREPARE YOUR BEST FOR COMPETITION. LET OUR AUTOCRAT, LADY NADYA, SHOW YOU A BIRTHDAY CELEBRATION THAT WON'T SOON BE FORGOTTEN! IT IS ALL ABOUT HAVING FUN, FUN & MORE FUN!

FIGHTING: KNIFE FIGHT & TAVERN BRAWL FOR RAPIER FIGHTERS.
BEAR PIT TOURNEY FOR HEAVY FIGHTERS.
PART SHOOTING FOR ARCHERS.

A&S: HANDS ON CHILDREN'S CRAFTS.
OPEN NOVICE - NO DOCUMENTATION REQUIRED. SOMETHING THAT YOU HAVE BEEN WORKING ON LESS THAN A YEAR. CAN BE FINISHED OR WORK IN PROGRESS.

BREWING COMPETITION: SO START PREPARING YOUR BEST WINES, MEADS, BEERS & CORDIALS TO ENTER INTO THE COMPETITION. REMEMBER THIS IS IN SEPTEMBER!

FEATS & STRENGTHS: GAMES OF HORSE SHOES, BOTTLE JOUSTING, RUG OF WAR, ARM WRESTLING AND MUCH MORE TO BE ENJOYED BY ALL!

Site: Cypress Creek Community Center, 403 Backswamp Road, Richlands NC 28574

Fees: Non-members - add \$5.00 Adult site - \$10.00 Youth Site (17 - 5) - \$5.00
Feast - \$10.00 Camping - No Charge!

Staff:

Autocrat - Lady Nadya (Penny Bradshaw, 615 Reindeer Circle, Midway Park NC 28544)

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Feastocrat: m'lady Amira (Tammy Mullins, 133 Sandy Drive, Jacksonville NC 28540)

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Reservationist - Lady Derbha'il (Darla Myhre, 104 Rainmaker Drive, Jacksonville NC 28540)

Phone: 910-650-0933 Email: darchalia@hotmail.com

COME HAVE FUN

WITH US!



Scrolls.. scrolls..

Greetings unto the Barony from a Clerk Signet, Mistress Mordeyrn,

I have a few questions for each and every one of you and would love for you to email and/or Facebook me your answer... every one PLEASE respond.... Please, please!?! Let me know, if you have not started to shape your skills, we can work on that in our scriptorium. If you already have skills, let me know, you're automatically part of the Baronial scriptorium, and I can start getting assignments your way.

- (1) Do you have an award and no scroll?
 - a. Please let me know what the award is, when you got it and who gave it to you. If it's a kingdom award, did you get a promissory, and have you commissioned anyone to complete it for you?
- (2) Do you have an award and have a scroll?
 - a. Please send me a picture of it and if the scribe that did it gave you any documentation for it, send that too.
- (3) Do you want to help remove the Baronial Backlog, small though it is?
- (4) Do you want to help remove the Kingdom Backlog, huge as it is?
- (5) Do you want to aid in doing scrolls for court for Their Excellencies?
- (6) Do you want to aid in doing scrolls for court for Their Royal Majesties?

Together we can build an effective Baronial Scriptorium and show the entire Kingdom what wonderful skills can be found in this great Lil Barony and we will provide both a very much so needed service while displaying our artwork. With us being on a far edge of the Kingdom we have it a little harder as not a lot of people come here and can see what we're doing, so, through the magic of technology we can wow them from afar, and it is definitely noticed.

If you're not sure you want to do calligraphy and/or illumination, try it! There is nothing that says you have to do both, collaboration is the beauty of having a Scriptorium.

I look forward to y'all's replies.



Upcoming Events

Key

R: Royal Progress K: King's Progress Q: Queen's Progress
H: Highnesses' Progress P: Prince's Progress Pr: Princess' Progress

August

- | | | |
|------|---|---------------------|
| 10 | War Orphan's Pity Party by Saint Georges | Pickens, SC |
| 17 | Flight of the Falcon (R) by Sacred Stone | Dallas, NC |
| 28-2 | Outlands Battlemoor IV | Kingdom of Outlands |
| 29-2 | Hastilude at the Hollow II by Black Diamond | Raphine, VA |
| 30-1 | Sacred Stone Baronial Birthday 31 (R) by Sacred Stone | Booneville, NC |
| 31 | Dun Carraig Baronial Birthday / Lochmere Arrow Shoot (H) by Dun Carraig | Nanjemoy, MD |

September

- | | | |
|-------|---|--------------------|
| 7-8 | Raven's Cove Baronial Birthday (R) by Raven's Cove | Richlands, NC |
| 7 | Atlantia Academy of Rapier and Costume Symposium by Stierbach | Front Royal, VA |
| 13-15 | Battle on the Bay: Vikings Invade (R,H) by Lochmere | Upper Marlboro, MD |
| 13-15 | Southern War Practice V by Ritterwald | New Ellenton, SC |
| 20-22 | Bacon Wars: A Haus Divided (K) by Tir-y-Don | Jamaica, VA |
| 21 | Silver Chalice (Q) by Hidden Mountain | Florence, SC |
| 27-29 | MATO: The Steppes West (R) by Nimenefeld | Apex, NC |
| 28 | Games and Gluttony 2 Hawkwood | Candler, NC |

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